

Maths	PE	History
<ul style="list-style-type: none"> • Perimeter • Distance • 2-D shape • Length • Meter (m) • Centimetre (cm) • Kilometre (km) • Polygon • Rectilinear shape • Multiply • Divide • Multiplied by • multiple • Groups of • Lots of • Shared by/into 	<ul style="list-style-type: none"> • Control • Accuracy/accurate • Underarm/Overarm • Catch • Bounce • Throw • Hitting • Rolling • Strike/Striking • Direction • Hand eye co-ordination • Pass/send • Receive/Receiving • Gathering • Confidence • Serve/Serving • Overhead • Precision • Pass • Player • Speeds • Directions • Space • Support • Problems • Opposition • Possession • Receive • Challenge • Rules • Team game • Opposition • Attacking • Defending • Team mate • Goal/points • Tactics • Describe • Improve/ • improvements • Evaluate • Differences • Effectiveness • Modify • Criteria • Explain 	<ul style="list-style-type: none"> • Ancient Civilisation • Egyptologist • Archaeologist • Historian • Excavate • Nile • Flood plains • Fertile • Agriculture • Tomb • Pyramid • Pharaoh • artefacts • Hieroglyphics, • Chronological order • Era • period • BCE CE BC AD • Significant • Impact • Achievements • Sources of evidence
PSHE		
<ul style="list-style-type: none"> • democracy • vote • election • influence • organisation • council • government • resources • community 		
Computing		RE
<ul style="list-style-type: none"> • Coding • algorithm • debugging • modify • flowchart • action • sequence • command 		<ul style="list-style-type: none"> • Church • Mosque • Gurdwara • Synagogue • Community • Faith • Belief • Believer • Community • Faith

	Music	
	<ul style="list-style-type: none">• Musician• Tempo• Expression• dynamic• compose• improvise• unison• rhythm patterns• musical style	<ul style="list-style-type: none">• String• Chord• Note• Rhythm• Compose